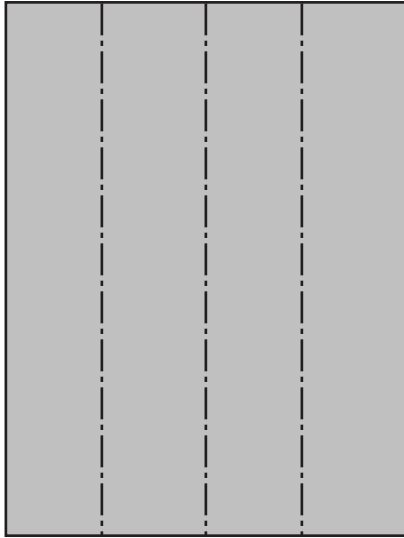
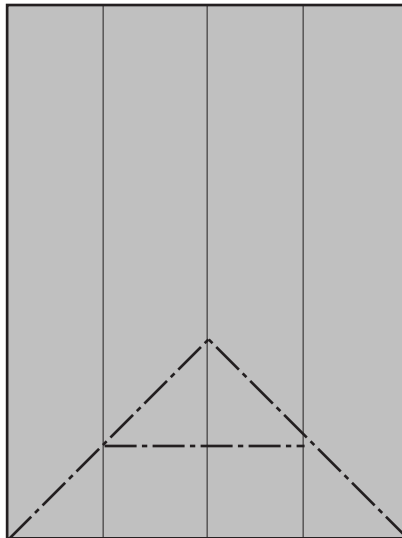


Not Necessarily A Gibson, But A Flying V Nonetheless

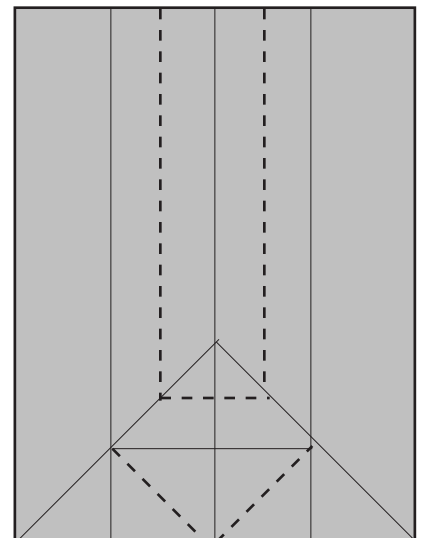
created/diagrammed by Alec Fehl 7/25/00



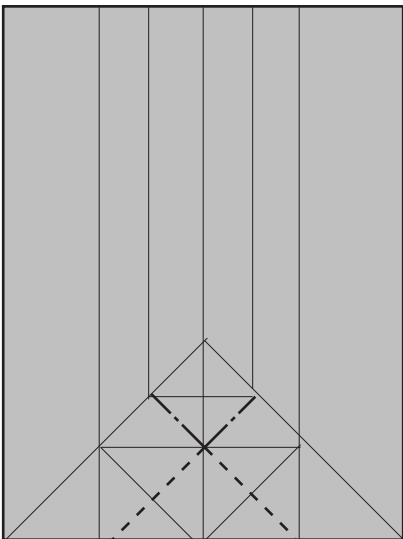
1] 2x3 rectangle.
Precrease mountains.



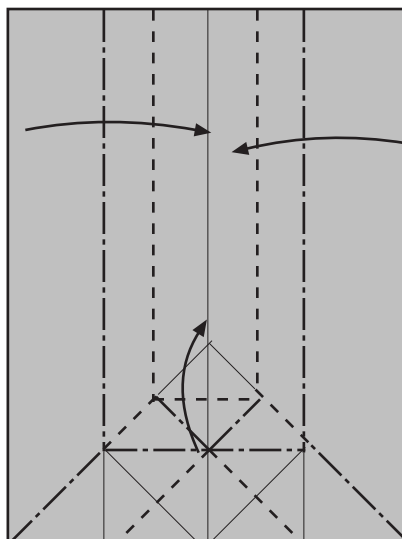
2] More precreases.



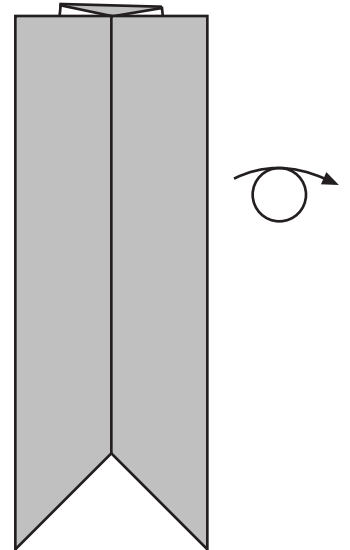
3] More precreases.



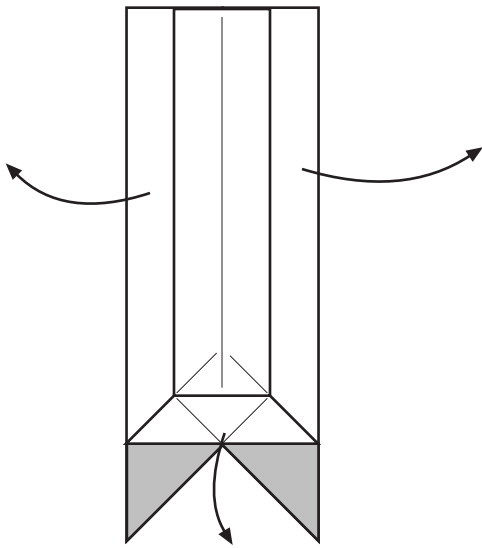
4] More creases. Note the
top creases are mountains
while the bottoms are valleys.



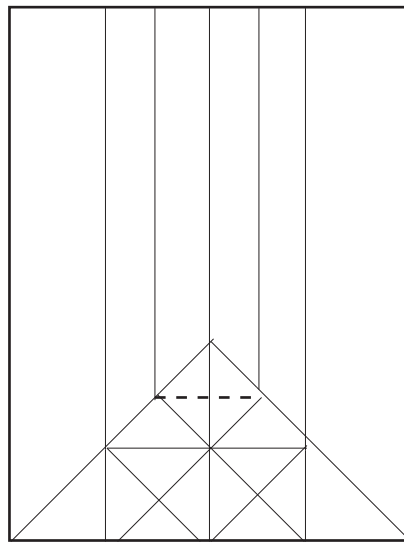
5] Collapse. Begin by pinching corners,
then allow bottom to form a point and
move up, and finally folding left and right
edges over.



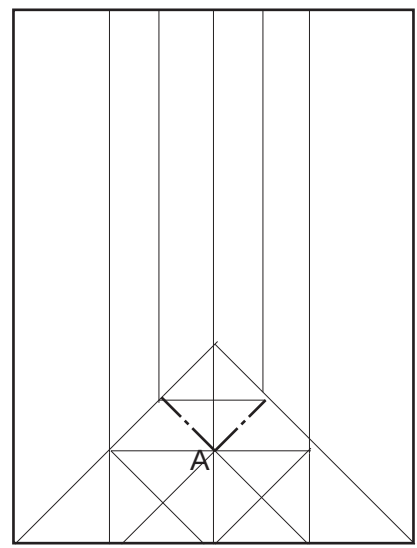
6] Turn over.



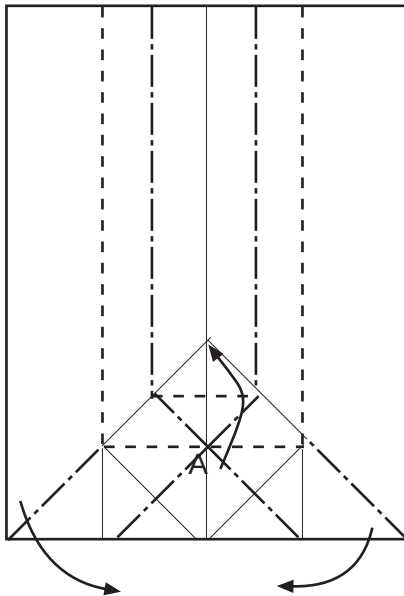
7] Unfold, but do not flatten!



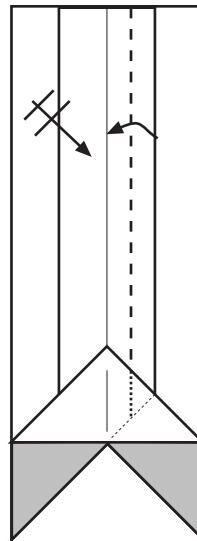
8] Change one mountain to a valley.



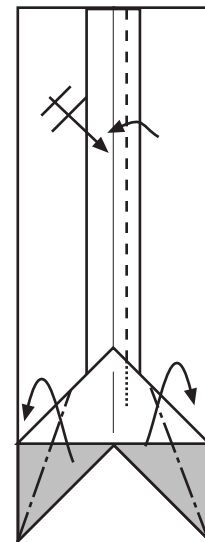
9] Define 2 mountains on existing creases and pop point A so it points up.



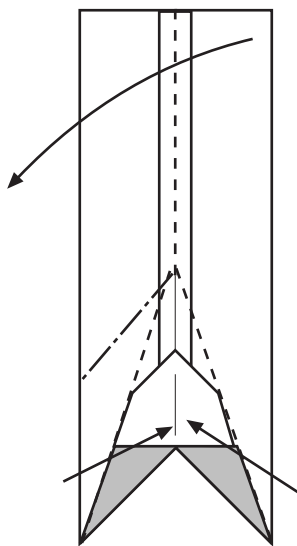
10] Collapse and form water bomb on point A.



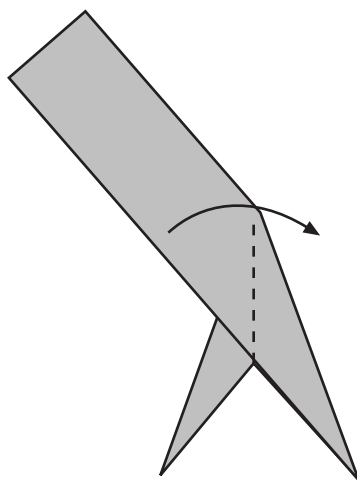
11] Fold flap in half. Repeat on left.



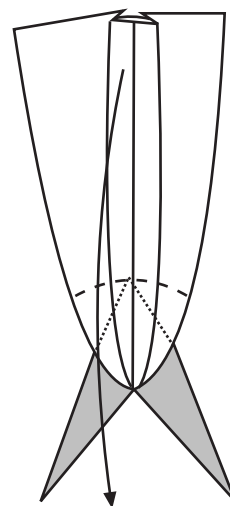
12] Fold in half again. Bisect top layer. Tuck behind.



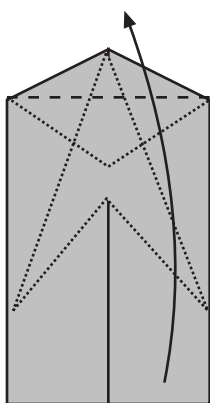
13] Rabbit ear. Be careful not to allow paper to slip.



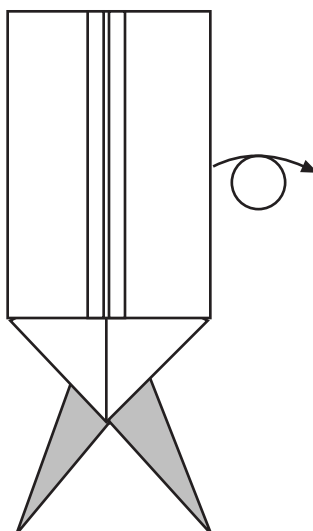
14] Fold top layer over. Include small flap inside. Model will not lay flat.



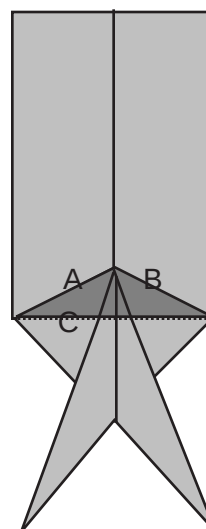
15] Flatten.



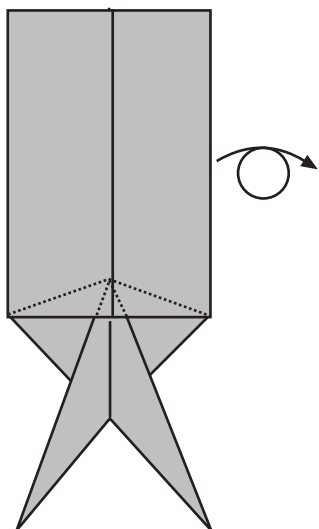
16] Valley top flap up.



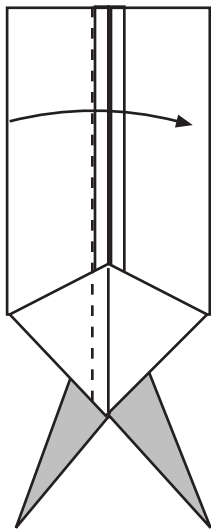
17] Flip over.



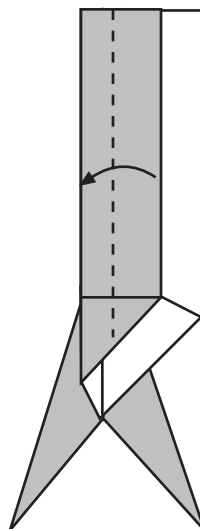
18] Sink the darker region (bring large rectangle to front). This is easiest if you unfold a little first. Turn ridges A and B into valleys and turn x-ray crease C into a mountain, then re-collapse.



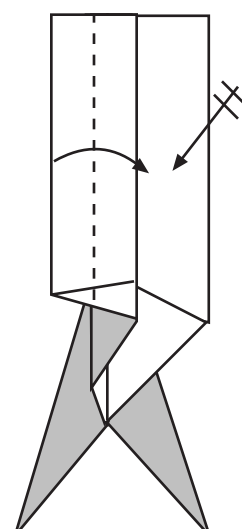
19] Flip over.



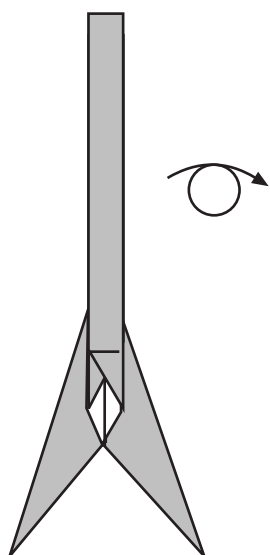
20] Fold flap over.
Note valley is at
edge of flap.



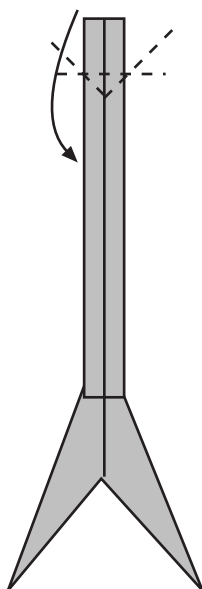
21] Valley over to line up
with small flap underneath.



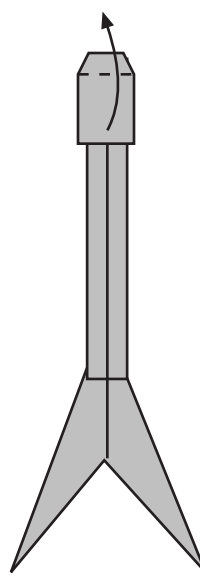
22] FOLD in half.
Repeat 20-21
on right.



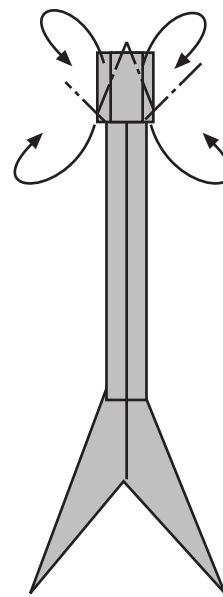
23] Flip over.



24] Fold tip down
while spreading
top layer.



25] Fold up.



26] Shape headstock
with 4 mountains.

