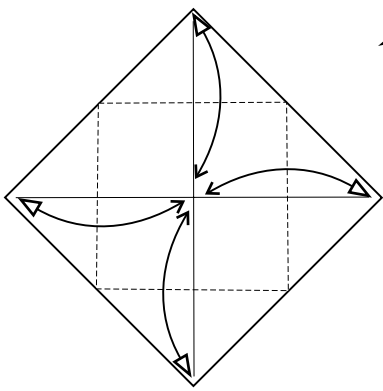
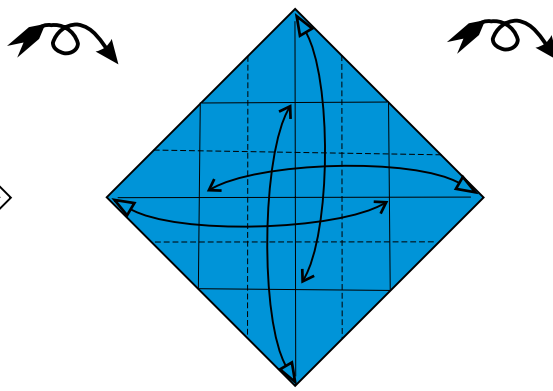
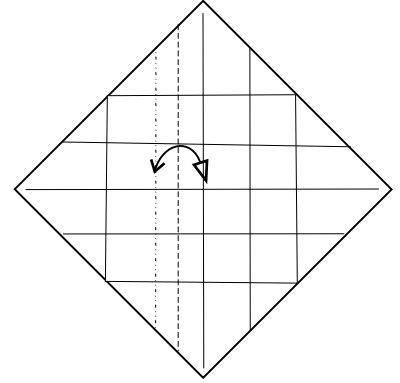




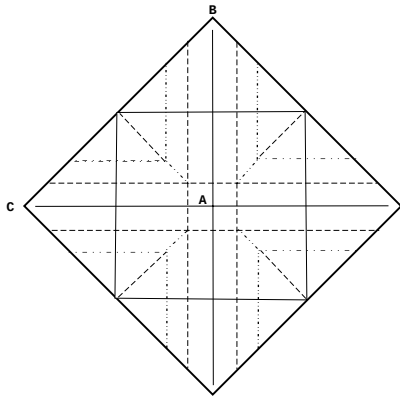
1) Blintz and unblintz.



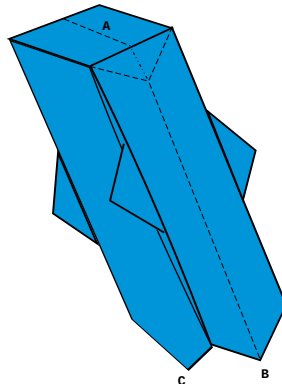
2) fold and unfold.



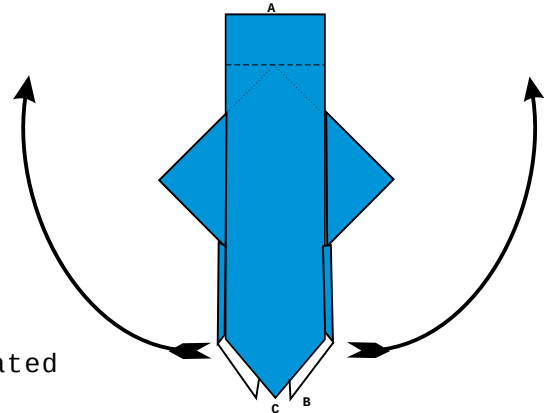
3) Pleat so crease made in last step meets the center. Repeat on other 4 corners.



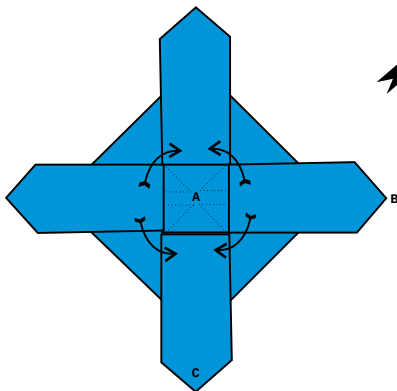
4) Collapse on indicated creases. Note final locations of Points A, B, and C



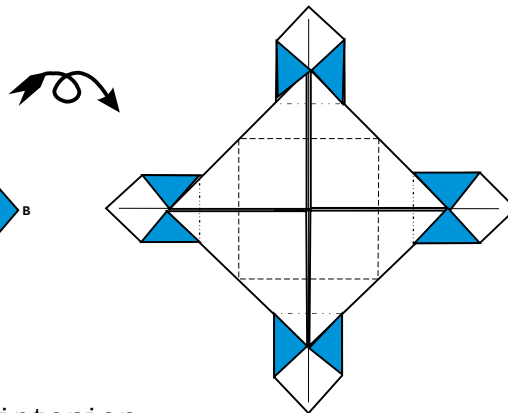
5) Flatten using indicated Rabbit and Valley fold. Repeat Behind.



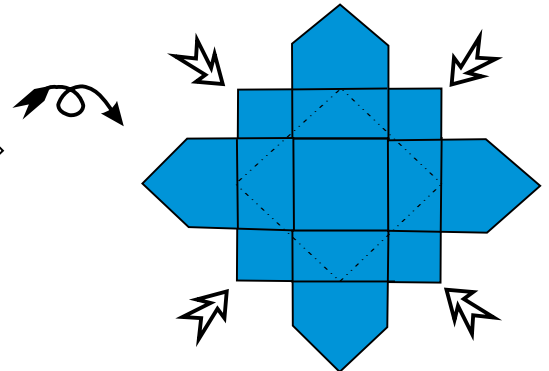
6) Open model, making two interior squash folds, and flatten square on top.



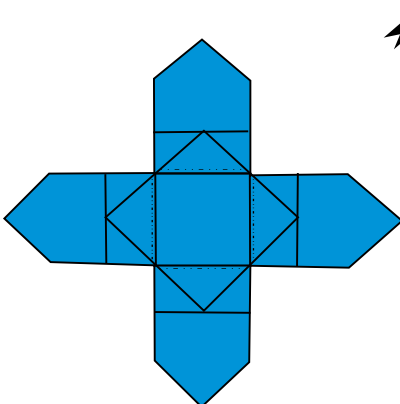
7) Make 4 reverse folds on interior flaps. After completed the model will have 4-fold symmetry.



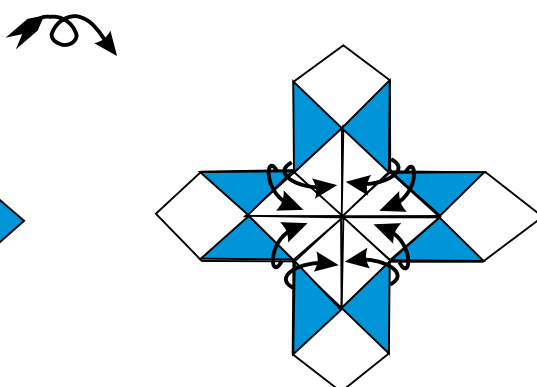
8) Four pleats.



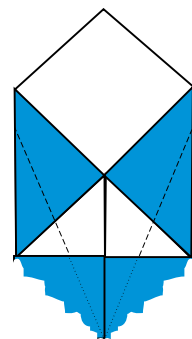
9) Four sinks



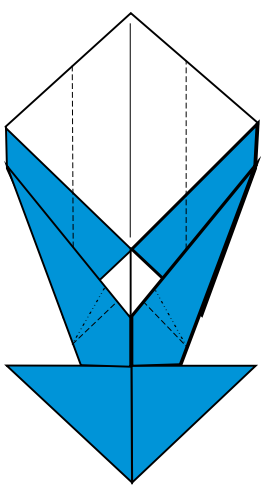
10) Carefully make 4 more sinks. make sure all areas are oriented correctly.



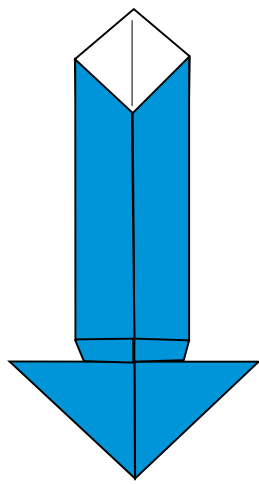
11) Wrap 8 flaps created by the previous sinks to the front.



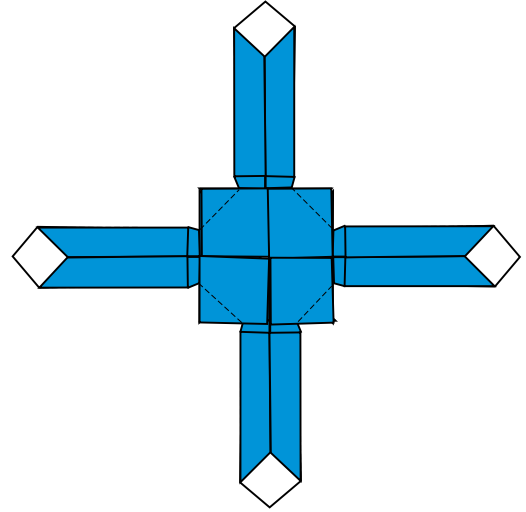
12) bisect the paper inside the pocket. (Steps 12-14 show only one corner of the model.)



13) Swivel to bring edges to the center.

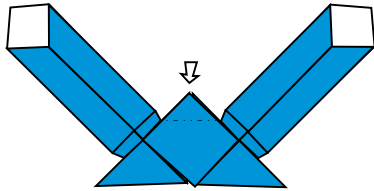


14) like this

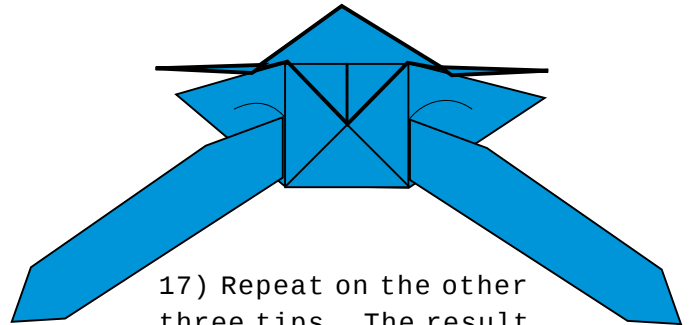


15) fold and unfold Top layer only.

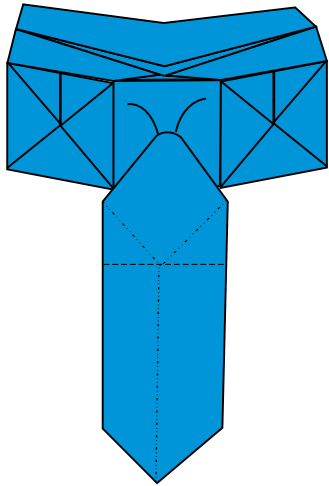
And Now
For The
Fun Part!



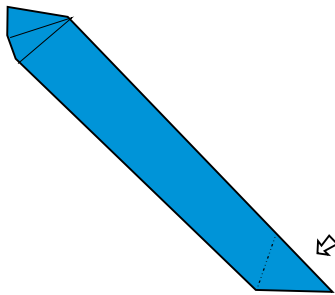
16) Sink the tip half way, making the paper involved flat. Allow the model to become 3 dimensional.



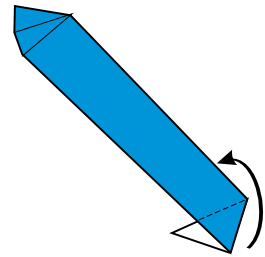
17) Repeat on the other three tips. The result will look like a fat octagon.



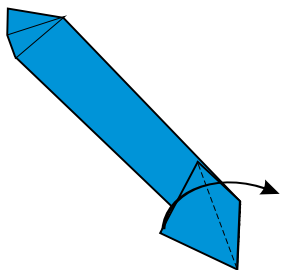
18 Pinch leg bending it downward.



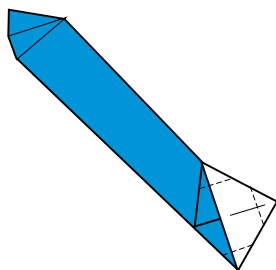
19) Reverse fold.



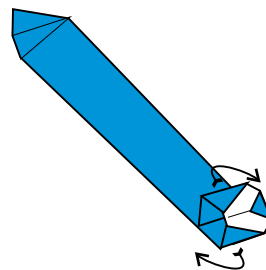
20) fold top layer over.



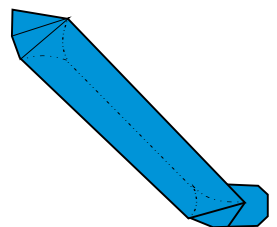
22) fold top layer over again.



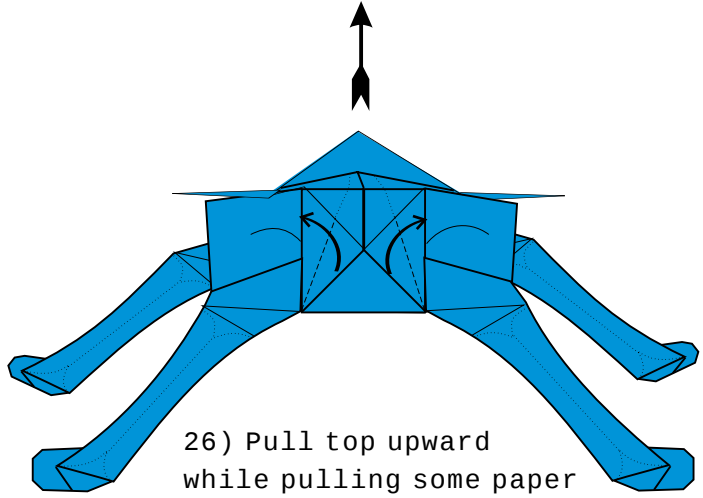
23) Shape landing pad with valley folds.



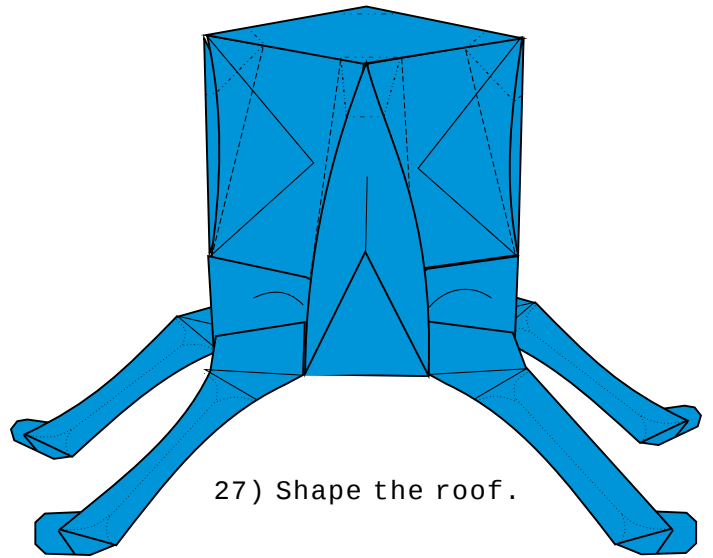
24) fold landing pad, so it is at right angle to the rest of the leg.



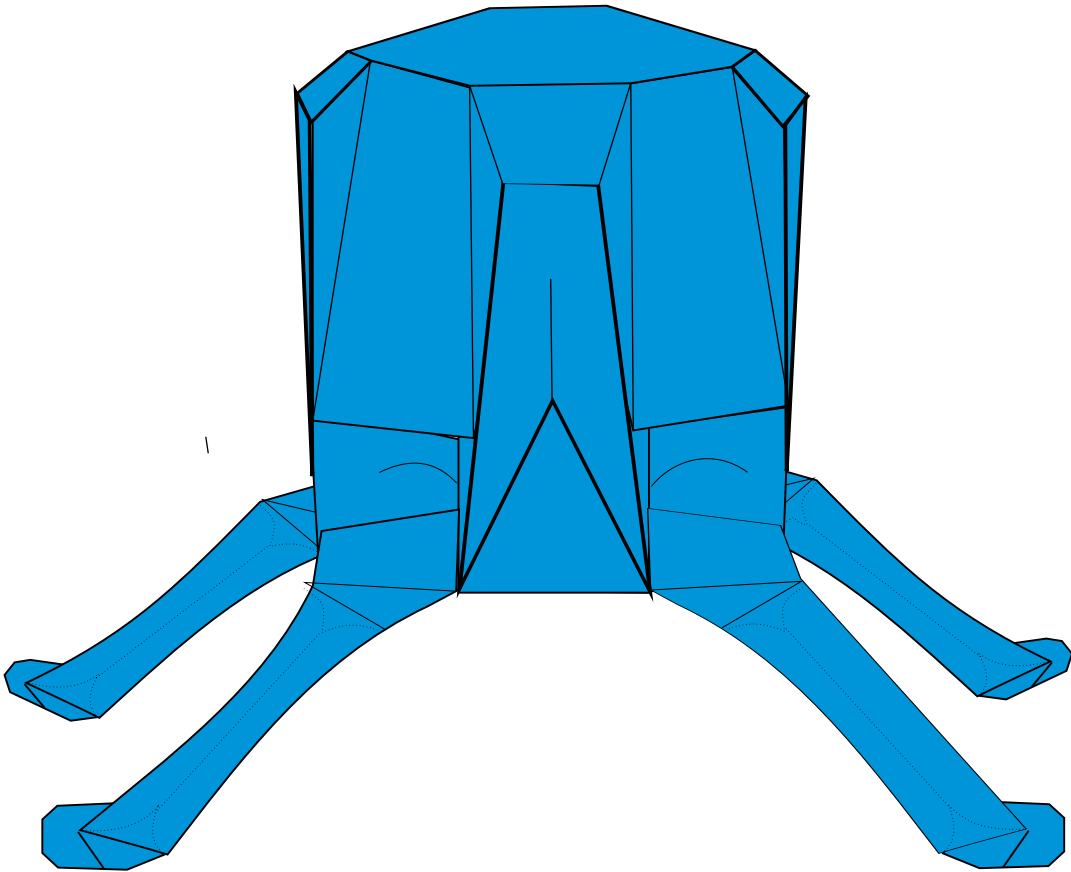
25) Round leg. repeat 18-21 on the other legs.



26) Pull top upward while pulling some paper outward. Work on all four sides at once. Blowing in the hole in the bottom will help.



27) Shape the roof.



Lunar Lander

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