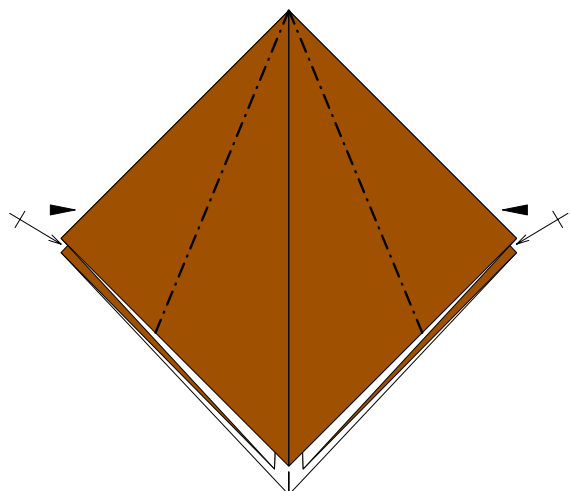


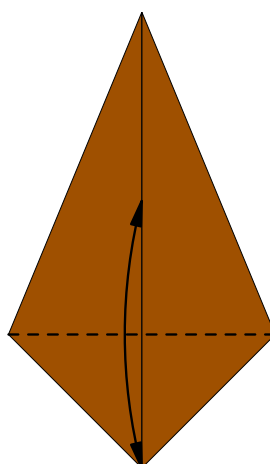
Mushroom

Maarten van Gelder

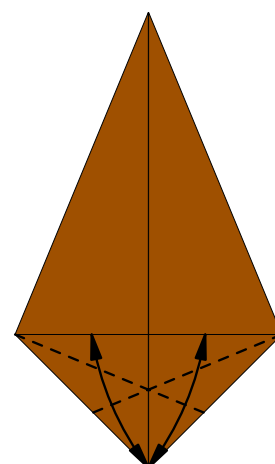
© 1987 Sep



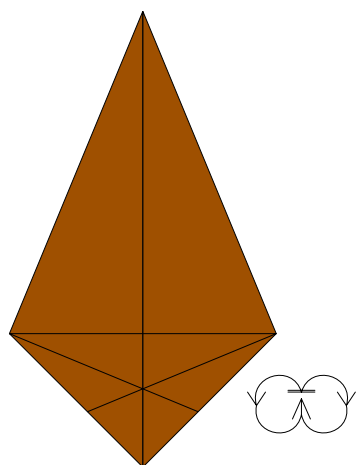
1 Start with preliminary fold
colour outside



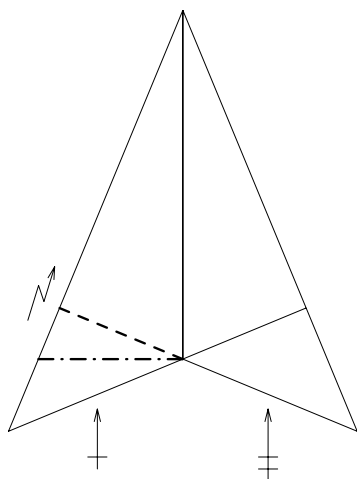
2



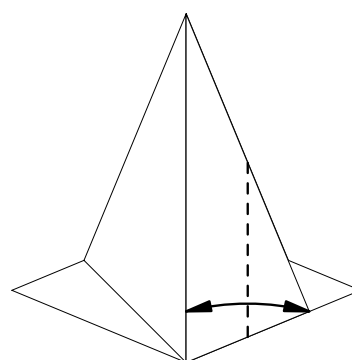
3 Repeat step 2 and 3
on other corners



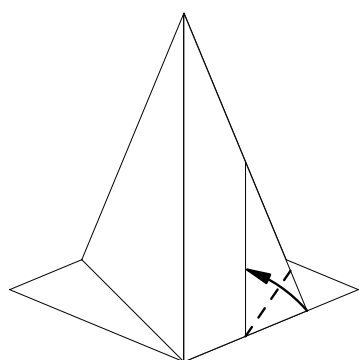
4 Turn inside out



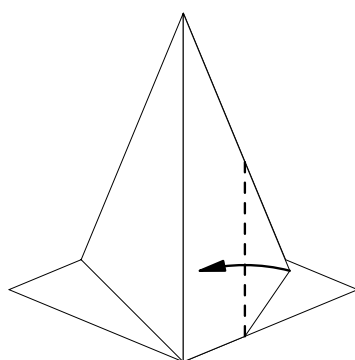
5



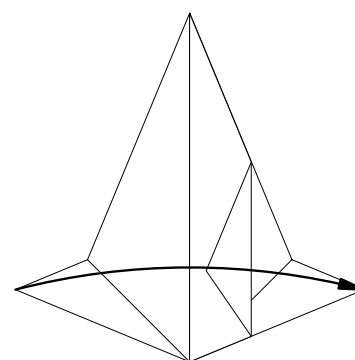
6



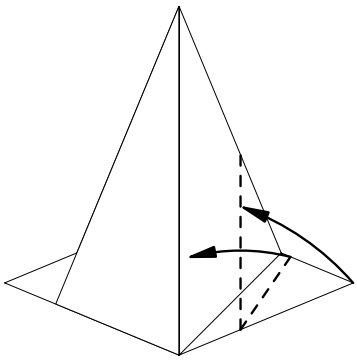
7



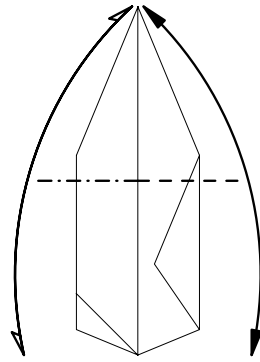
8



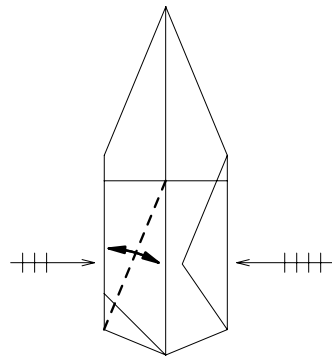
9 One layer



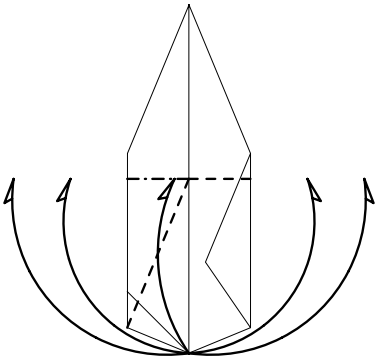
10 Repeat step 6 to 8
on this flap
Repeat these steps
on all other flaps



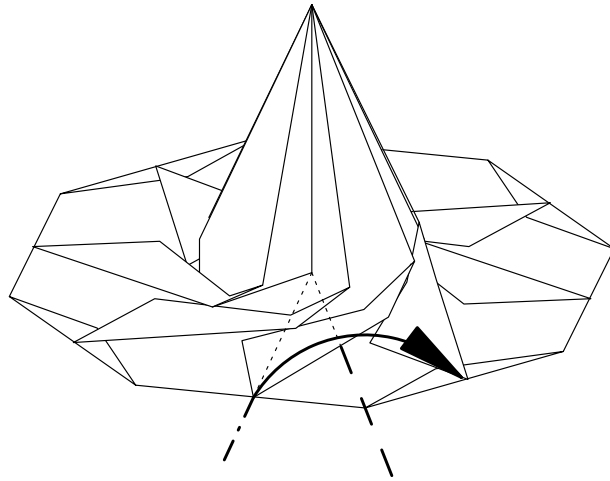
11



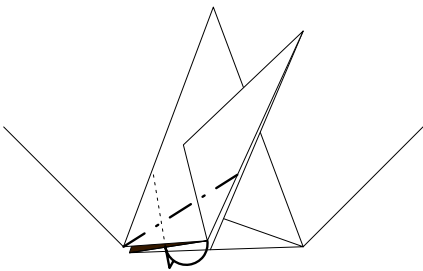
12



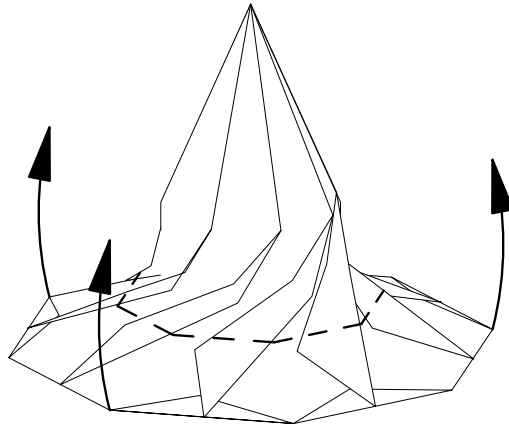
13 Open model using
existing creases



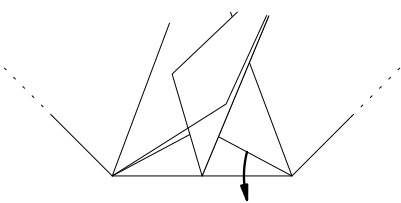
14 'Crimp'



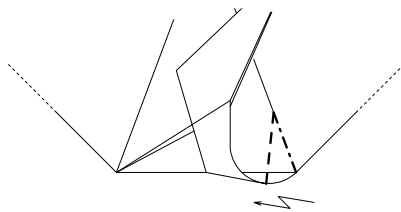
15 Block crimpfold



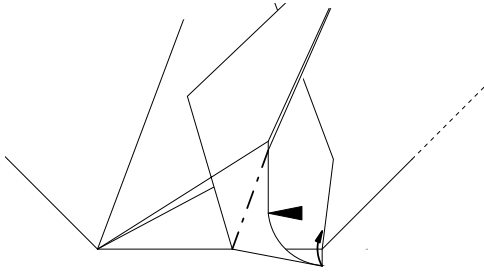
16



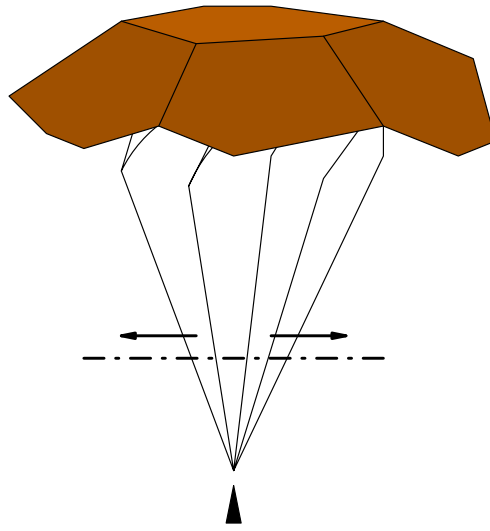
17 Open



18 Crimp



19 Close again to lock



20 Widen stem

